CMPS 312 Mobile Application Development- Fall 2019

**In Lab Assessment 2**

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| --- | --- |
| **Student Name** |  |
| **Student Id** |  |
| **Email** |  |

**Grading Rubric - - In the *Functionality* column please specify either: *Working (completed x%)*, *Not Working (completed x%)* or *Not done*.**

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| --- | --- | --- | --- | --- |
| Criteria | Points | Functionality\* | Quality of the implementation | Score |
| Added custom logo for the application  Applicaiton | 0.15 |  |  |  |
| The application action color is changed to dark | 0.15 |  |  |  |
| All string and dimension values are extracted to xml | 0.25 |  |  |  |
| The application supports the following device configuration changes   1. Language [Arabic and English]   =>image/text change according to the selected language [1]   1. Devices [Tablet and Phone] [0.25] 2. Orientations [Landscape and Portrait] for phones [0.25] | 1.5 |  |  |  |
| Application menu is implemented | 0.5 |  |  |  |
| Total | 2.5 |  |  |  |
| Copying and/or plagiarism or not being able to explain or answer questions about the implementation | -2.5 |  |  |  |

**\* Possible grading for functionality**: ***Complete and*** ***Working*** (get 70% of the assigned grade), ***Complete and*** ***Not*** ***working*** (lose 40% of assigned grade) and ***Not done*** get 0. The remaining grade is assigned to the quality of the implementation. In case your implementation is not working then 40% of the grade will be lost and the remaining 60% will be determined based on of **the code quality** and how close your solution to the working implementation. Quality includes **meaningful naming of identifiers**, no redundant code, simple and efficient design, **clean code** without unnecessary files/code, use of comments where necessary, **proper white space** and **indentation**. **Marks will be reduced** forcode duplication, poor/inefficient coding practices, poor naming of identifiers and unnecessary complex/poor user interface design.

## Testing evidence